

ENRIQUE MUNOZ

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(323)-327-7281 enrique@enriquemunoz.com

Experience Sr. Technical Director, Lighting & Compositing
3/2001-7/2009 Sony Pictures Imageworks, Culver City, CA.

- Delivered Oscar winning visual effects for Spider-Man 2.
- Other projects nominated for Oscars include:
Spider-Man; Chronicles of Narnia: The Lion, the Witch and the Wardrobe; Superman Returns; Monster House; Surf's Up.

Look Dev Supervisor / 3D Generalist
5/2008-12/2008 LLP Digital, Inc., Los Angeles, CA.

- Responsible for lighting and asset creation (design/model/texture) on all full cg shots.

Lead Artist / 3D Generalist
12/2007-4/2008 Cafe FX, Inc., Santa Monica, CA.

- Delivered Speed Racer on an accelerated schedule. Developed multiple assets for sequence.

Digital Artist / 3D Generalist
9/2002-12/2002 Digital Domain, Venice, CA.

- Held responsibilities for commercials from animatic to final render.
- Helped with design issues and worked on pipeline for completion.

Digital Artist / 3D Generalist
8/2000-12/2000 DreamWorks SKG, Glendale, CA.

- Came into project late, yet still integrated into existing pipeline and delivered several effects shots on an accelerated schedule.

VFX Supervisor, Sr. Digital Artist / 3D Generalist
6/1998-7/2000 Station X Studios LLC, Santa Monica, CA.

- Produced and delivered several car commercials for various clients on time and on budget.
- Helped create pipeline for workflow and methodology.

Freelance Writer
1996-1996 Miller Freeman, Inc., San Francisco, CA.

- Completed articles for then industry leading cg newsletter, "Lightwave Pro".
- Topics Included Compositing, Surfacing & Texturing, Particle Simulations.
- Some articles were included in the "Best of Lightwave Pro Compilation" book.

Education Cogswell Polytechnical College, Sunnyvale, CA.
1996

- Majored in Bachelor of Fine Arts

Languages Bilingual; English & Spanish

References References available upon request.